Exercise Sheet 2

Exercise 2.1. Let *n* and *k* be integers such that $k \leq n$ and let G_1 be a $k \times r$ matrix, where r = n - k. Show that if $(I_k|G_1)$ is a generator matrix for a linear code *C*, then $(-G_1^\top|I_r)$ is a check matrix for *C*.

Exercise 2.2. Let *n* and *k* be integers such that $k \le n$ and suppose that *G* and *H*, of dimensions $k \times n$ and $(n - k) \times n$, respectively, are generator and parity-check matrices for a linear code $C \subseteq \mathbb{F}_2^n$. Is the $n \times n$ matrix

 $\begin{pmatrix} G \\ H \end{pmatrix}$

necessarily invertible? Prove or exhibit a counterexample.

Exercise 2.3. Show that any *k*-dimensional linear code $C \subseteq \mathbb{F}_2^n$ has

$$\prod_{i=1}^{k} (2^{k} - 2^{i-1}) = 2^{\binom{k}{2}} \prod_{i=1}^{k} (2^{i} - 1)$$

distinct generator matrices.

Exercise 2.4. Show that if *C* is a binary code of dimension *k*, then the codewords of even weight in *C* either form the whole code *C* or form a linear subcode of dimension k - 1.

Exercise 2.5. The *International Standard Book Number* (ISBN) is a numeric book identifier used for the ease of handling books particularly by booksellers and libraries. According to the 2001 standard, a unique 9-digit identifier is assigned to each book (based on the language of the publishing country, publisher, and the title) and a check digit is then affixed to the identifier. The aim of the checksum is to facilitate detection of two common typing errors made in book handling: Typing a wrong digit and interchanging two subsequent digits. Taking the check digit into account, a valid ISBN can be regarded as a vector

$$x = (x_1, \ldots, x_{10})$$

where $x_2, \ldots, x_{10} \in \{0, \ldots, 9\}$ and $x_1 \in \{0, \ldots, 10\}$ is the checksum (we suppose that 10 can be represented by a special symbol X), computed according to the rule

$$\sum_{i=1}^{10} ix_i = 0 \mod 11.$$

- 1. Show that the ISBN code can detect a single error.
- 2. Show that it can detect transposition of any digit with an adjacent digit.
- 3. What is the minimum distance of this code?
- 4. If we used the simpler rule

$$\sum_{i=1}^{10} x_i = 0 \mod 11$$

instead of the one above, could the code still detect errors? What about transpositions?