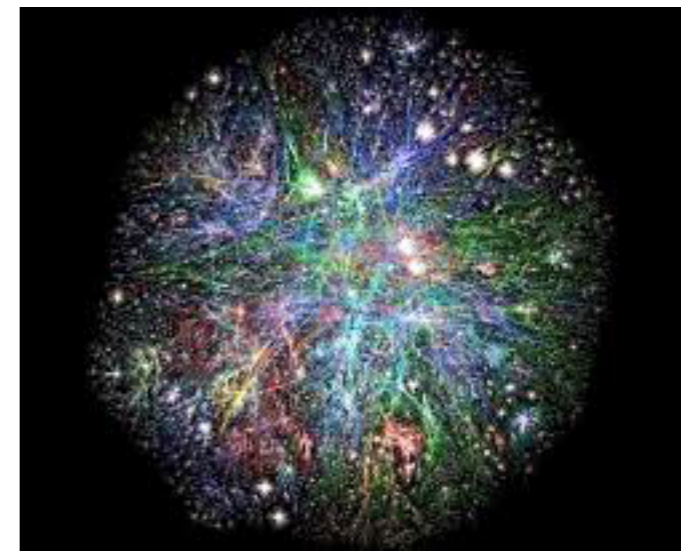


Lecture 23

Graphs



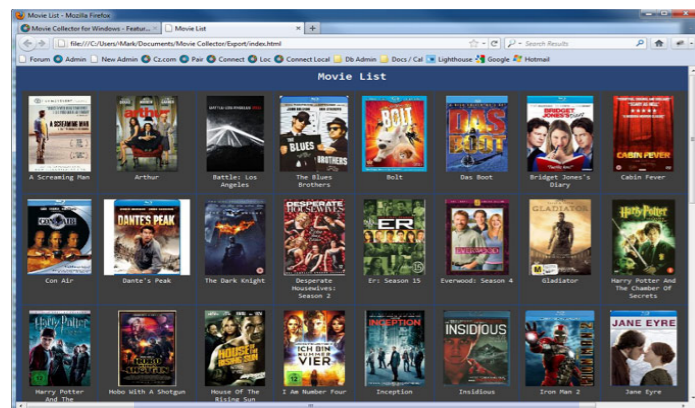
What do These Examples Have in Common?



Connections on Facebook



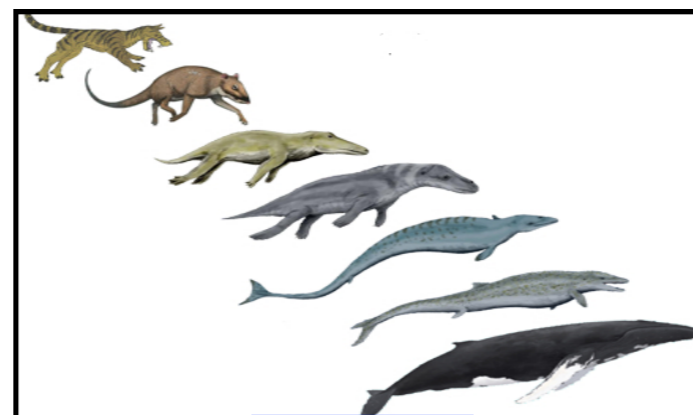
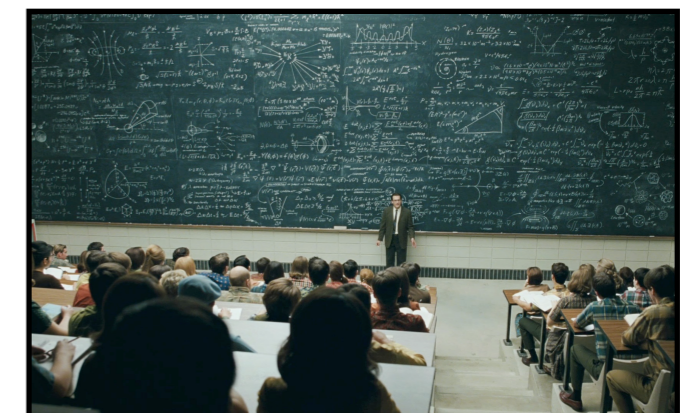
Lausanne transportation map



Database of movies



Neurons in the brain



Evolution



Countries on a map

What do These Examples Have in Common?



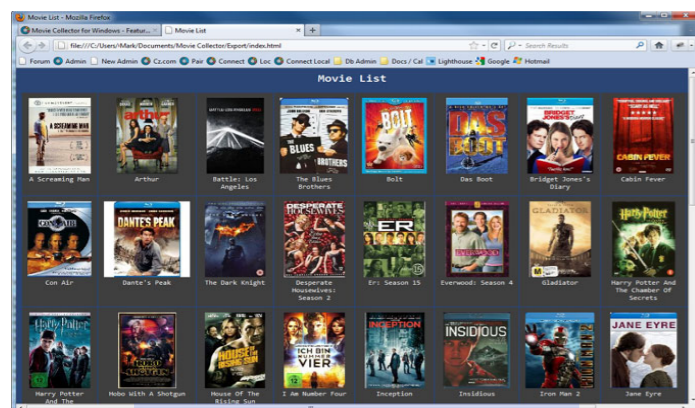
People at a dinner party



Connections on Facebook



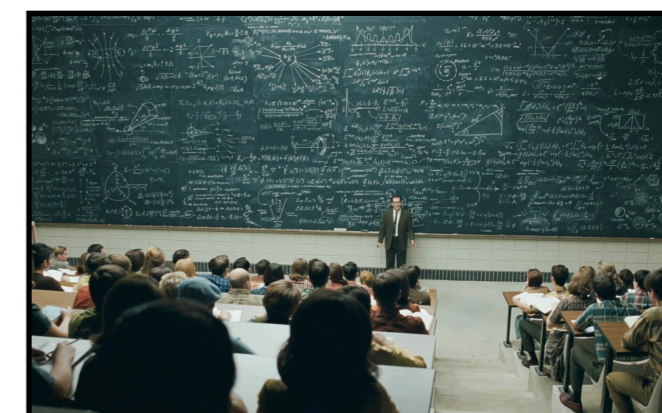
Lausanne transportation map



Database of movies



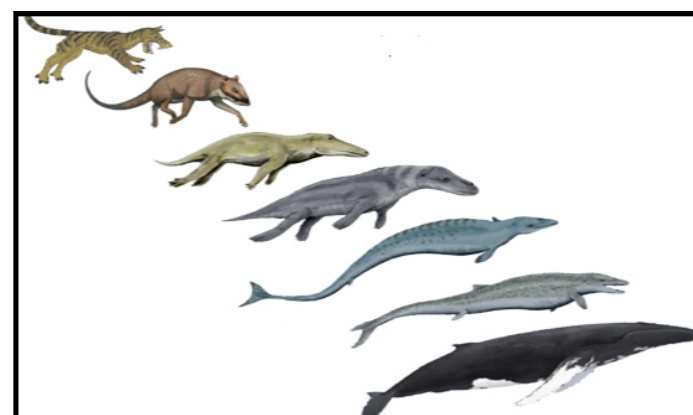
Neurons in the brain



Professors and students



Epidemic outbreak



Evolution



Countries on a map

Common Point

- We have “*items*”
- And we have a “*relationship*” between pairs of items
- Sometimes the relationship is “*symmetric*”
 - Means that if item1 is in relationship with item2, then item2 is also in relationship with item1
- Sometimes the relationship is “*not symmetric*”

Dinner Party



Items:

People at a party

Relationship:

If one knows the other

Dinner Party

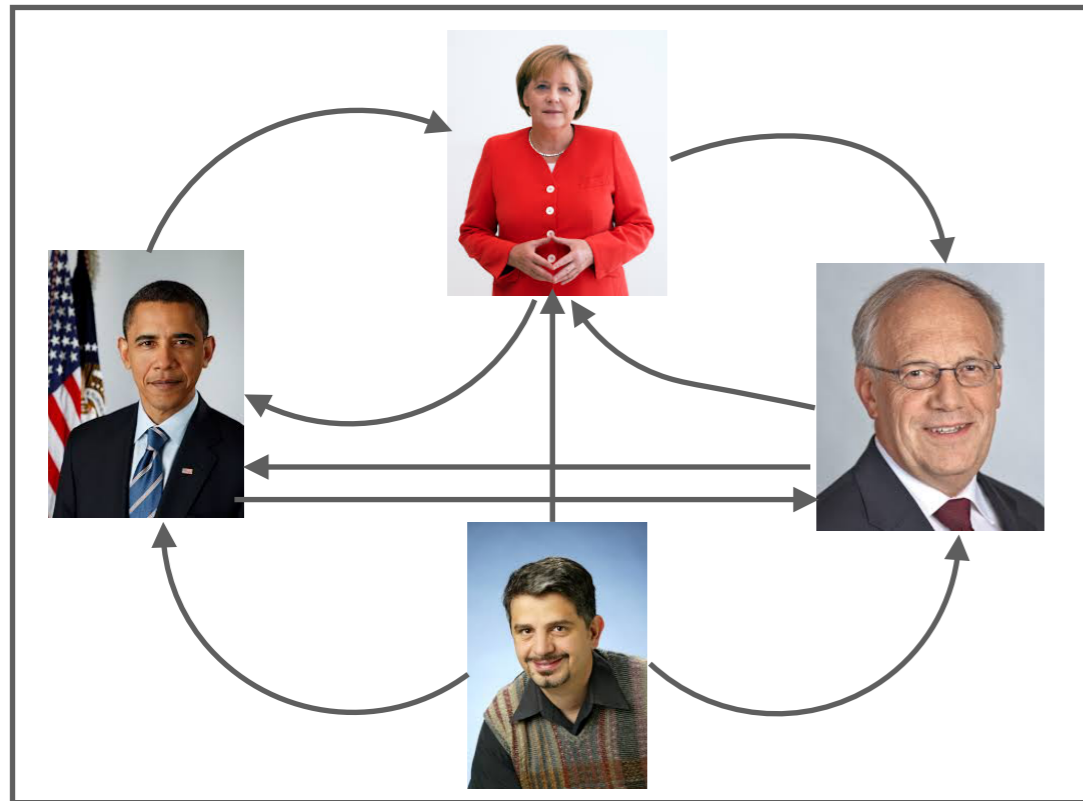


Items:
People at a party

Relationship:
If one knows the other

Not necessarily symmetric

Dinner Party

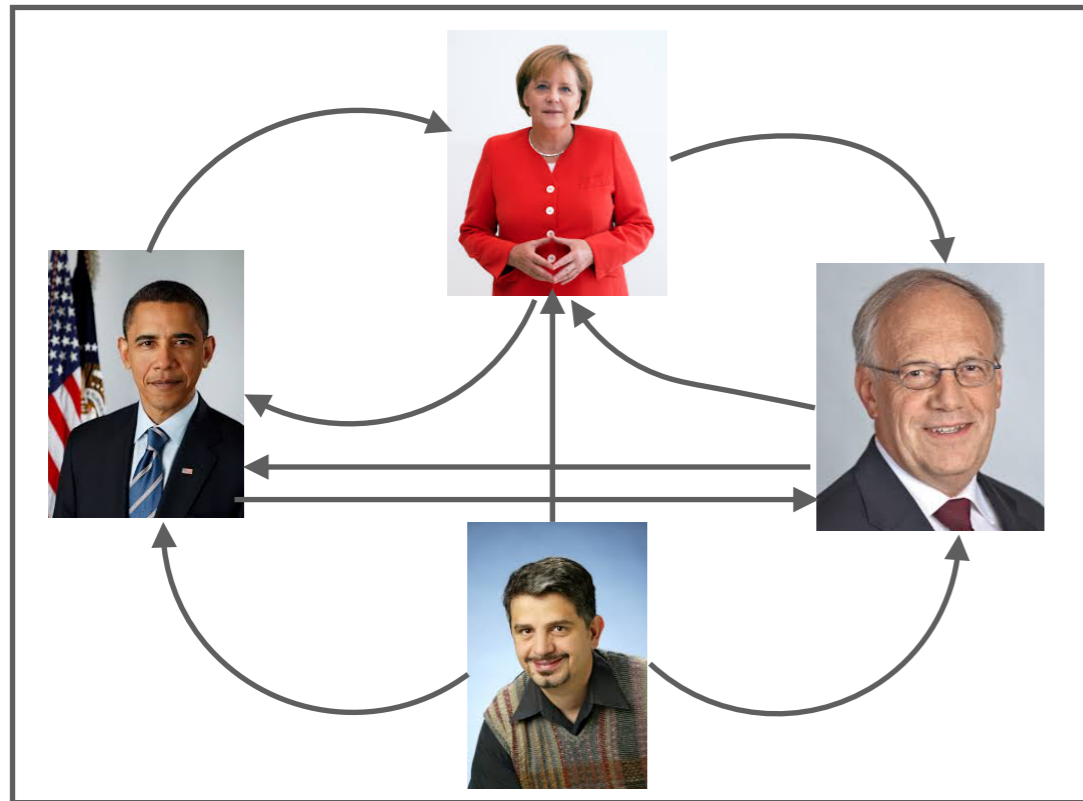


A → B
A knows B

Items:
People at a party

Relationship:
If one knows the other

Dinner Party



A → B
A knows B

Items:
People at a party

Relationship:
If one knows the other

Not necessarily symmetric

Facebook



Items:

Facebook users

Relationship:

If one is “friends” with the other

Facebook



Items:
Facebook users

Relationship:
If one is “friends” with
the other

Symmetric

Brain



Items:
Neurons

Relationship:
If there is a synaptic connection between them

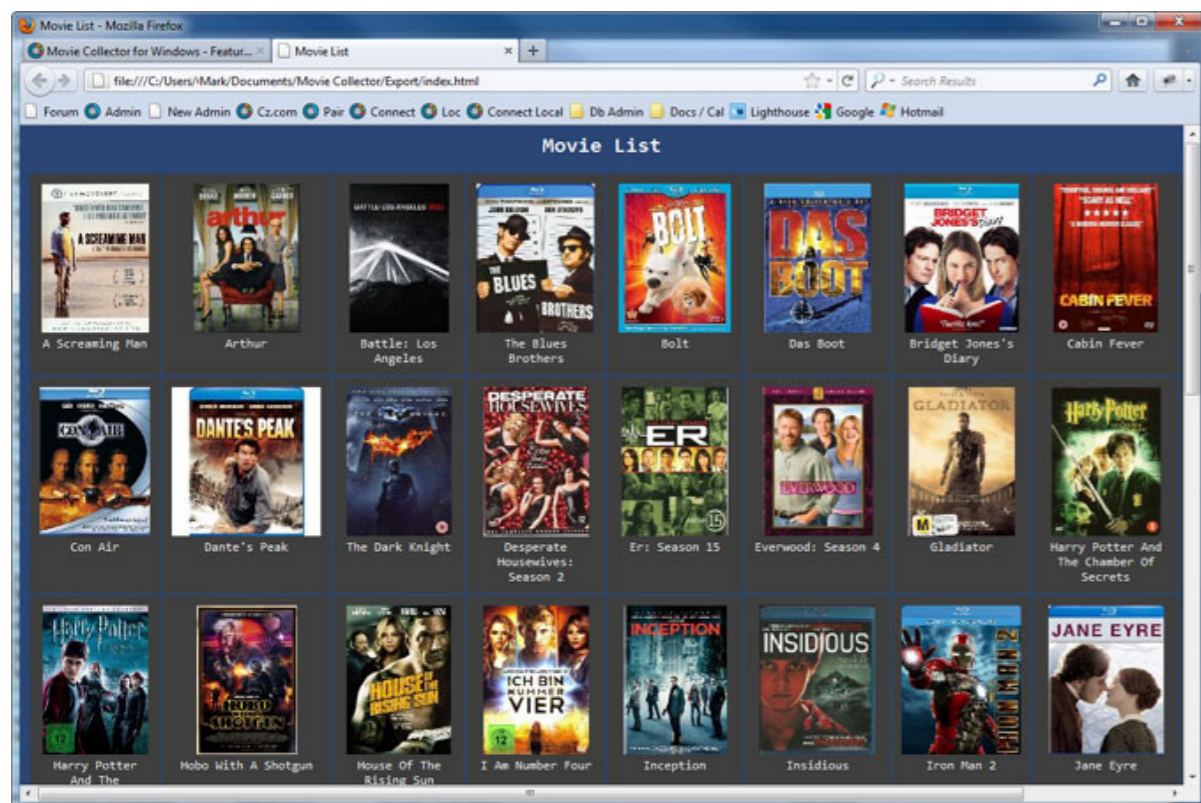
Brain



Items:
Neurons

Relationship: *Symmetric*
If there is a synaptic connection between them

Database of Movies

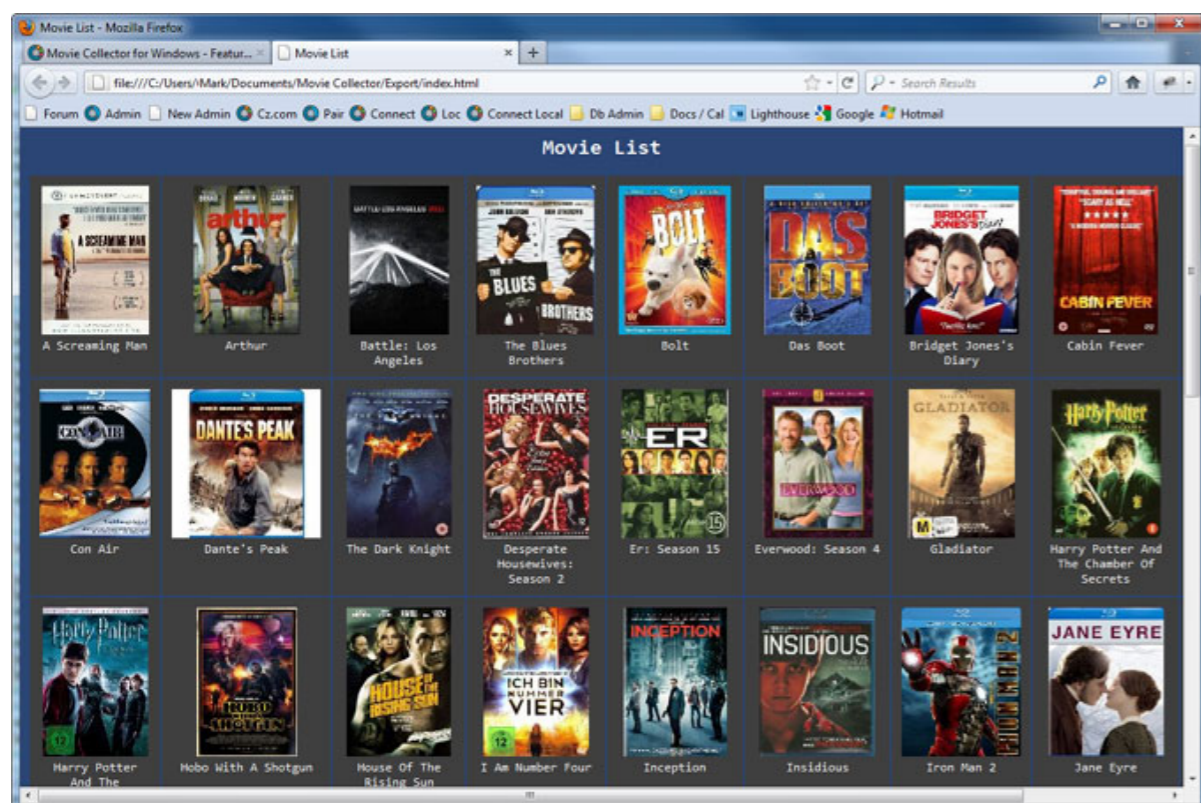


Items:
Movies

Relationship:
If they belong to the same genre
If they have the same director
If they have an actor in common

.....

Database of Movies



Items:
Movies

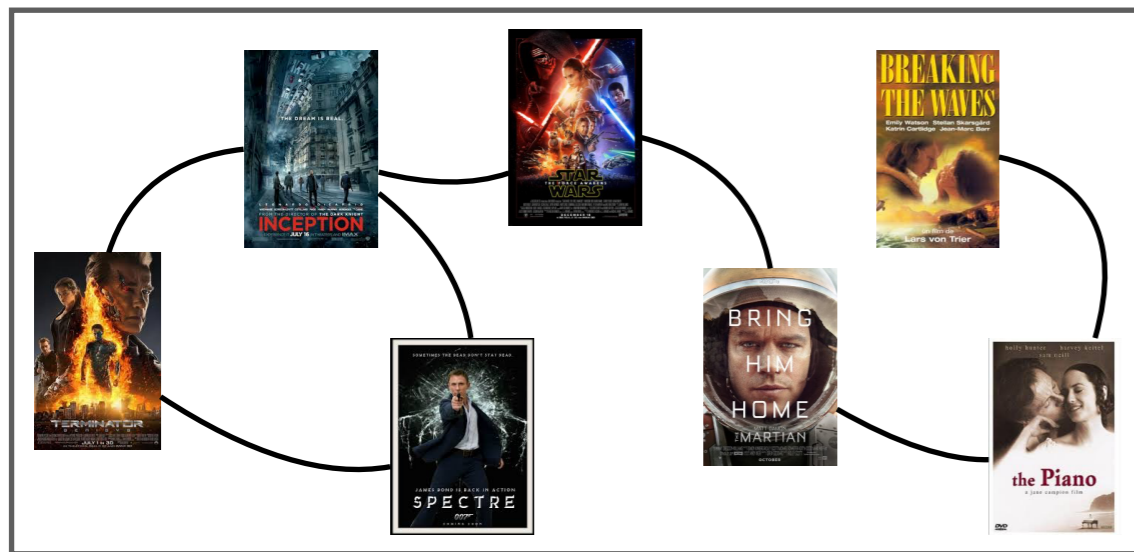
Relationship:

Symmetric

If they belong to the same genre
If they have the same director
If they have an actor in common

.....

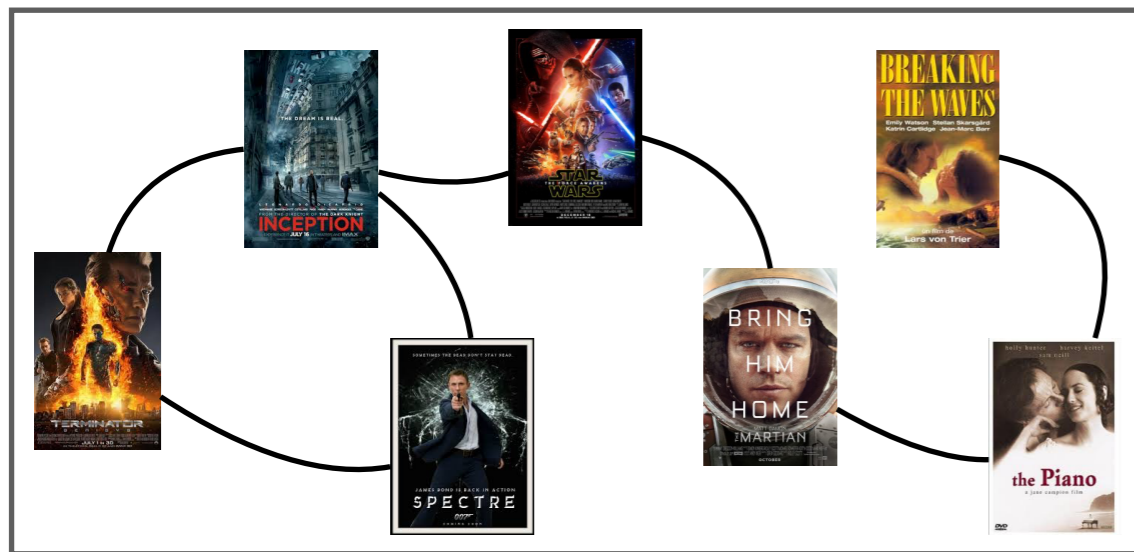
Database of Movies



Items:
Movies

Relationship:
If they belong to the same genre
If they have the same director
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.....

Database of Movies



Items:
Movies

Relationship:

Symmetric

If they belong to the same genre
If they have the same director
If they have an actor in common
.....

Subway



Items:
Metro or bus stations

Relationship:
If there is a metro or a bus line connecting them

Subway



Items:

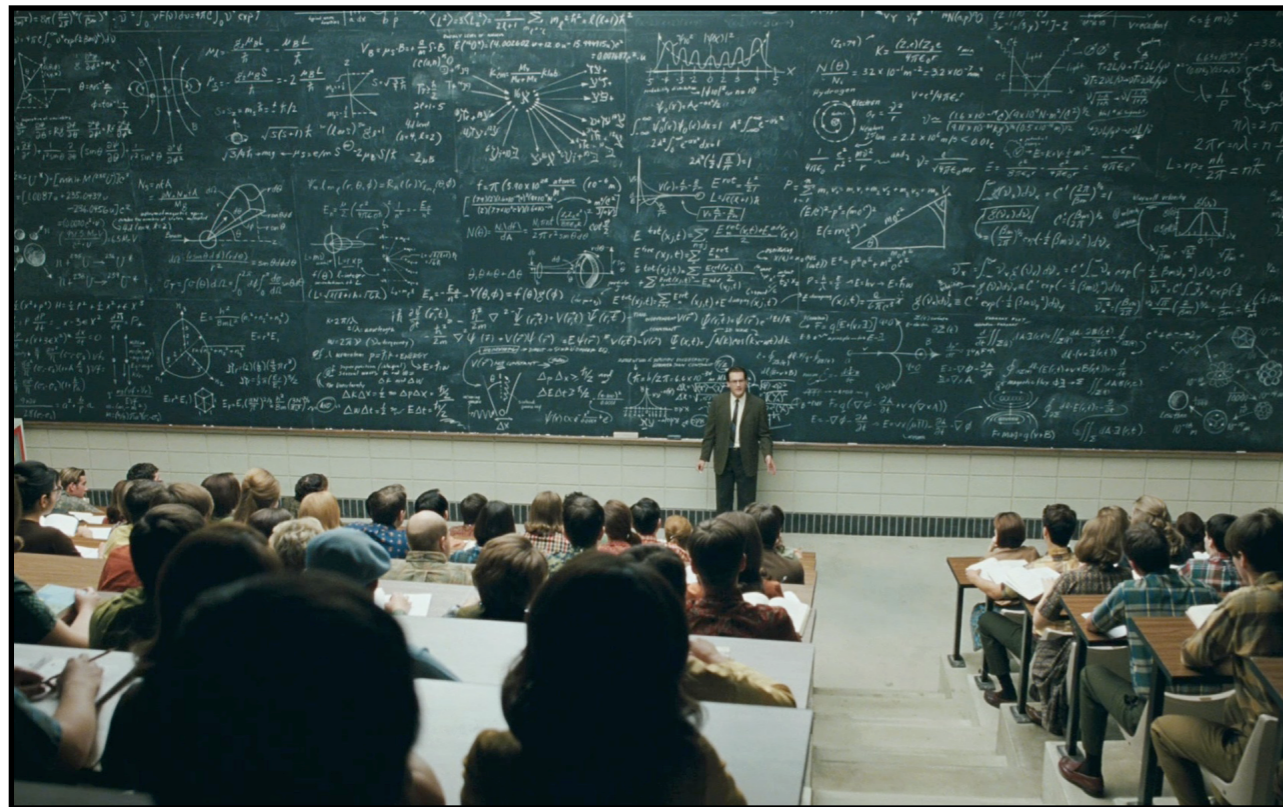
Metro or bus stations

Relationship:

If there is a metro or a bus line connecting them

Symmetric

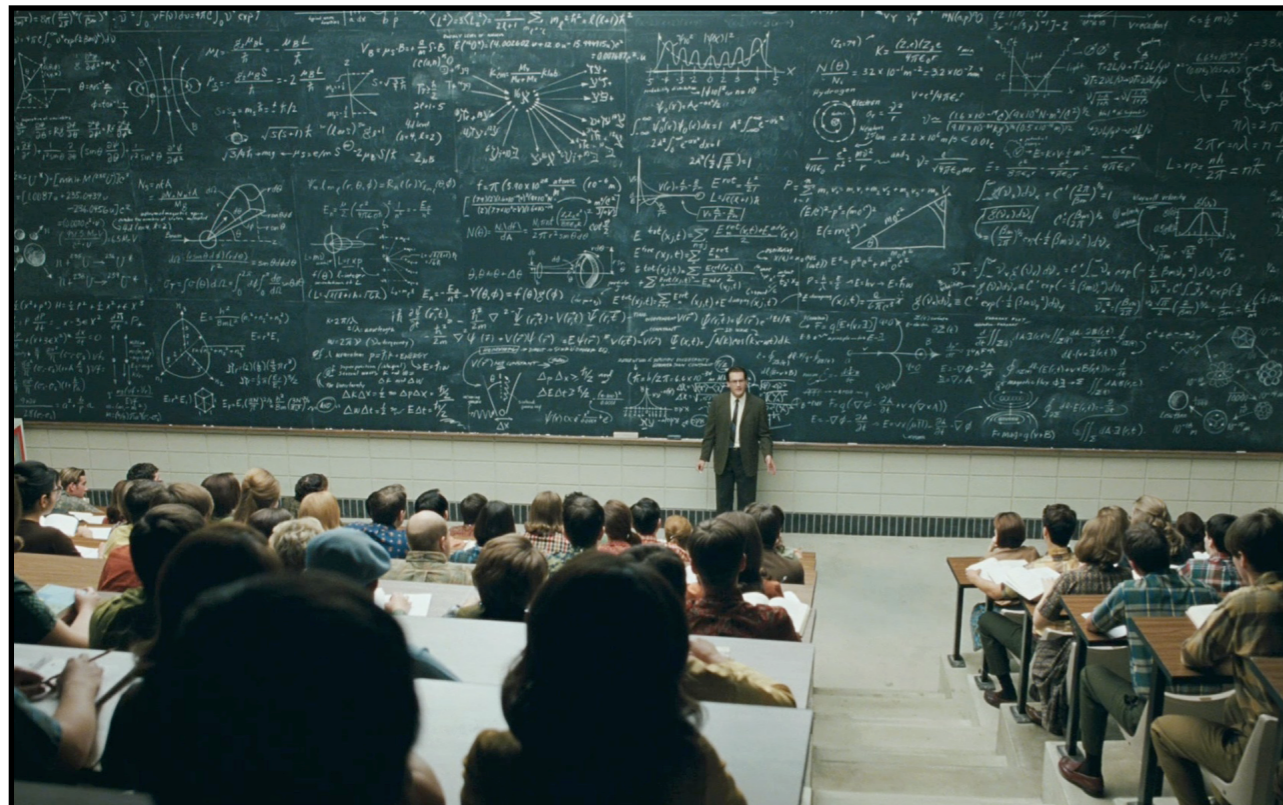
Professors and Students



Items:
Professor/students

Relationship:
If student and professor have
been in the same classroom
during the semester

Professors and Students



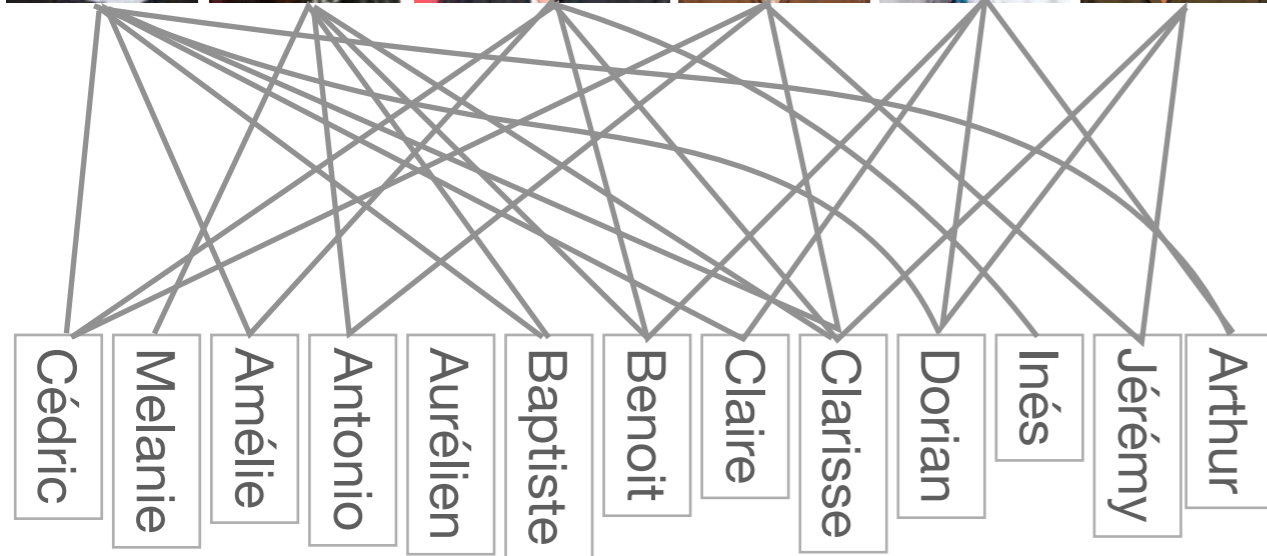
Items:
Professor/students

Relationship:

Symmetric

If student and professor have been in the same classroom during the semester

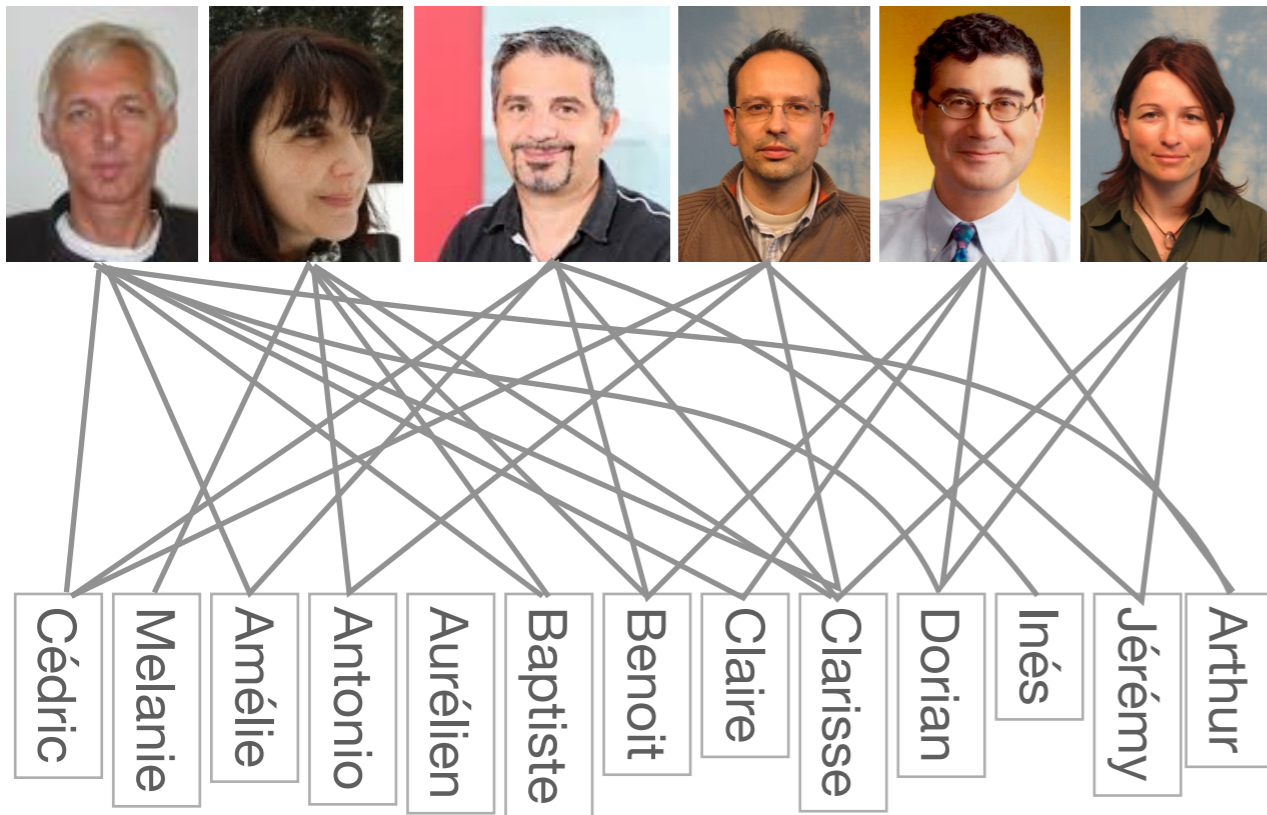
Professors and Students



Items:
Professor/students

Relationship:
If student and professor have been in the same classroom during the semester

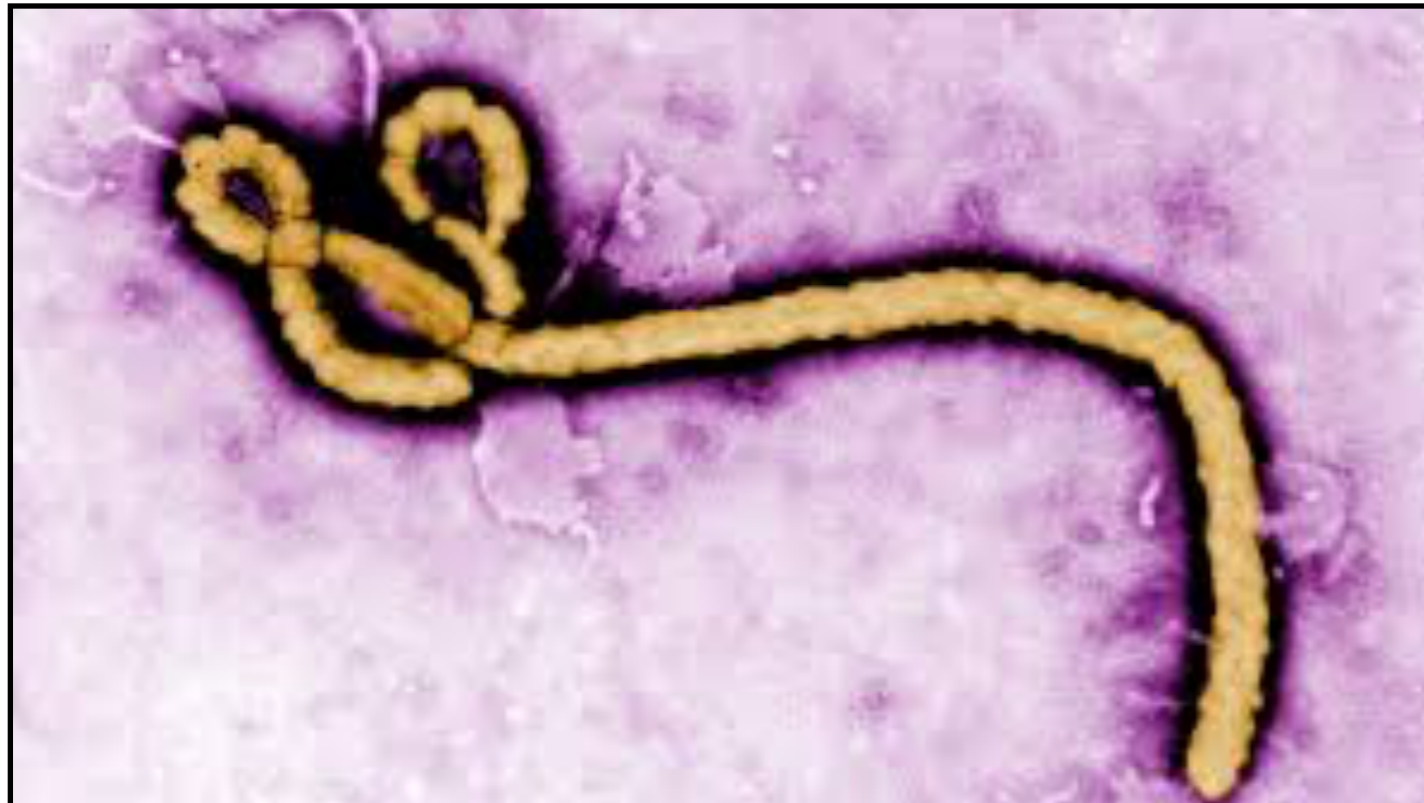
Professors and Students



Items:
Professor/students

Relationship: *Symmetric*
If student and professor have
been in the same classroom
during the semester

Epidemic Outbreak



Items:

Infected humans

Relationship:

If a person has been infected by another

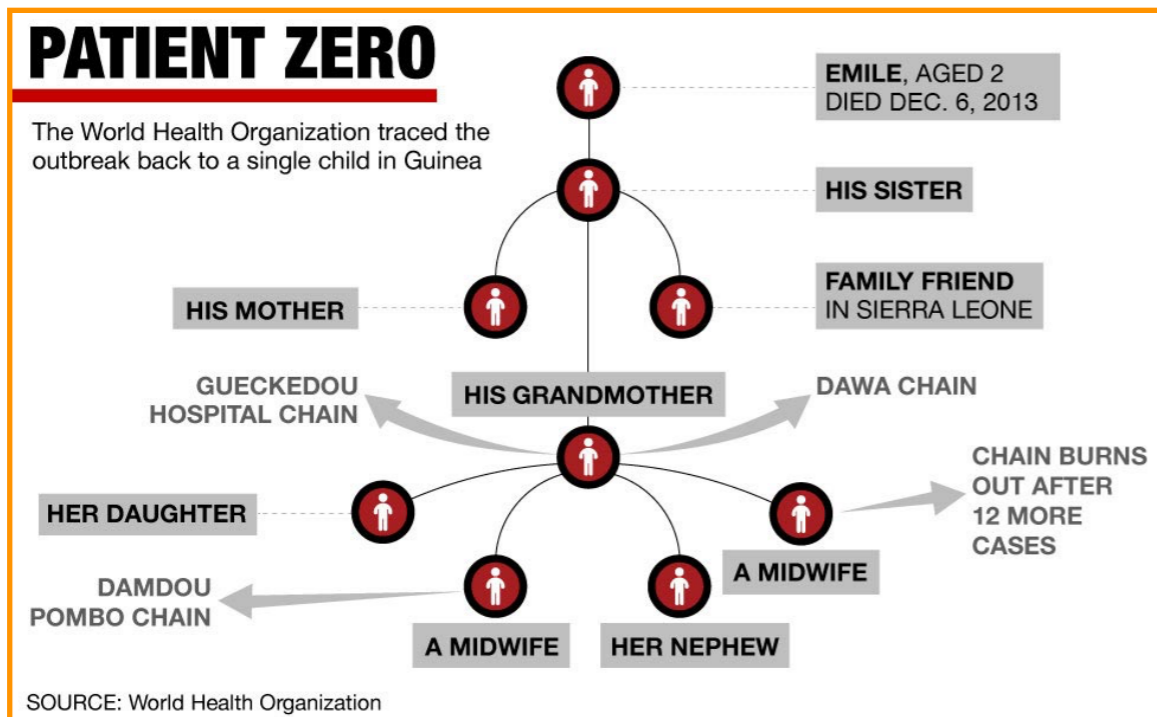
Epidemic Outbreak



Items:
Infected humans

Relationship: *Not symmetric*
If a person has been
infected by another

Epidemic Outbreak



Ebola outbreak 2013

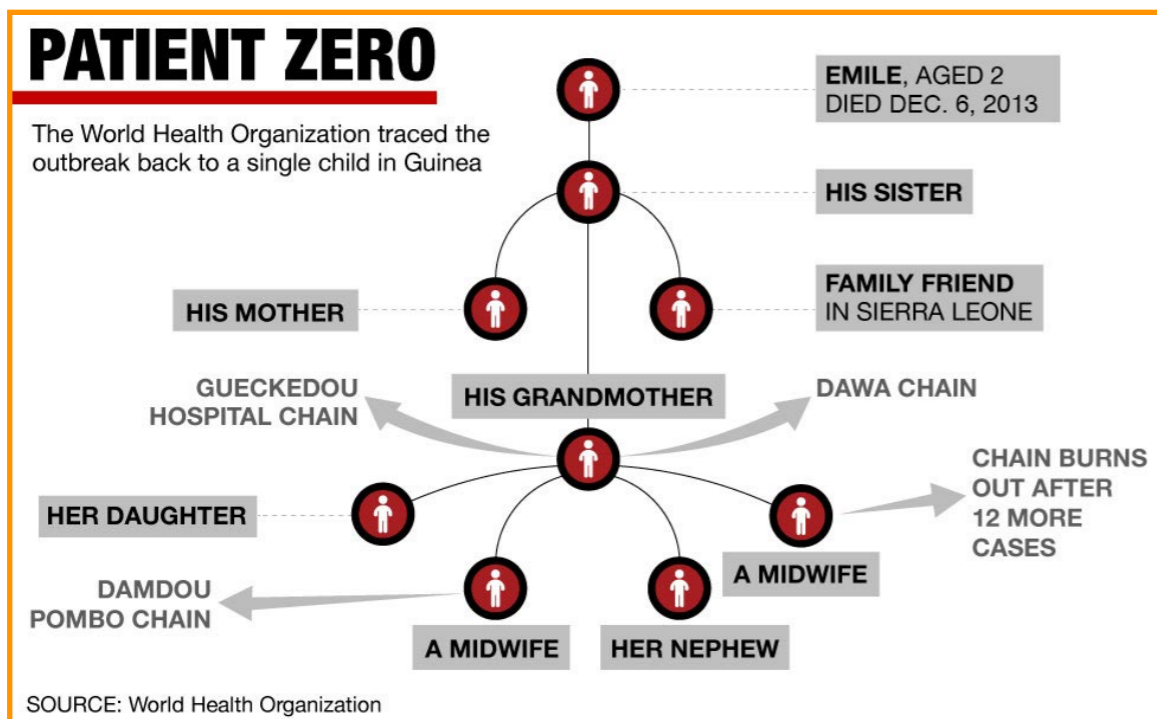
Items:

Infected humans

Relationship:

If a person has been infected by another

Epidemic Outbreak



Ebola outbreak 2013

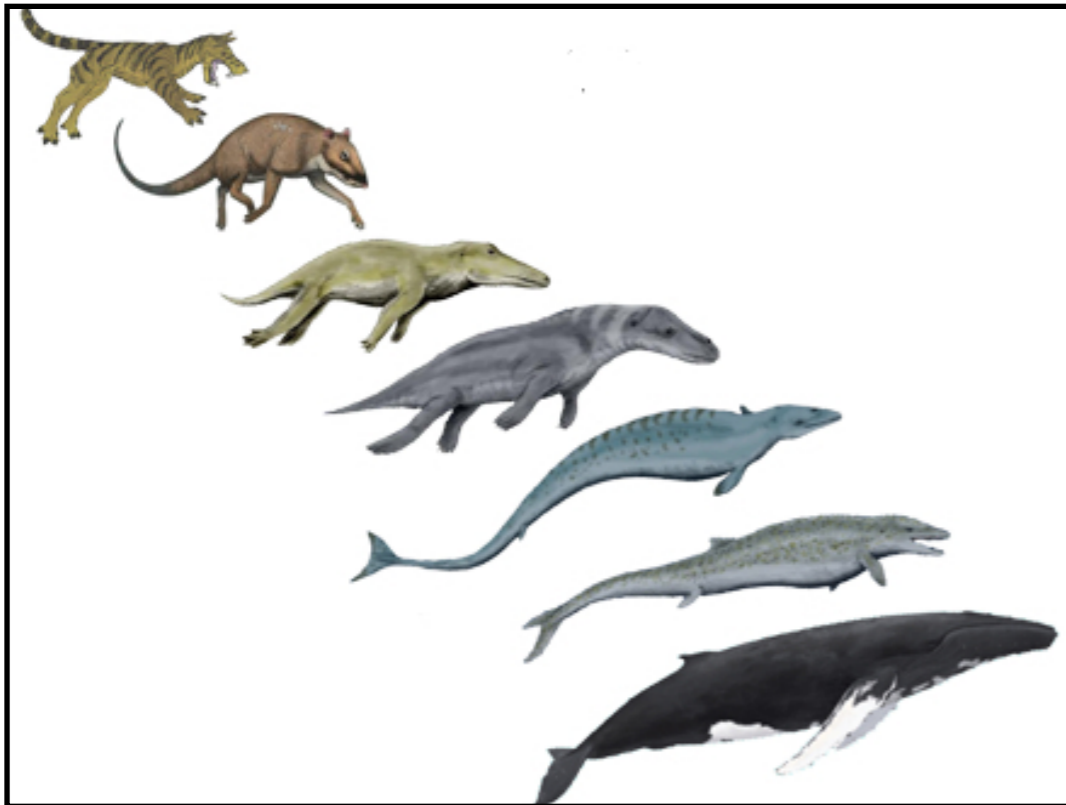
Items:

Infected humans

Relationship: *Not symmetric*

If a person has been
infected by another

Evolution



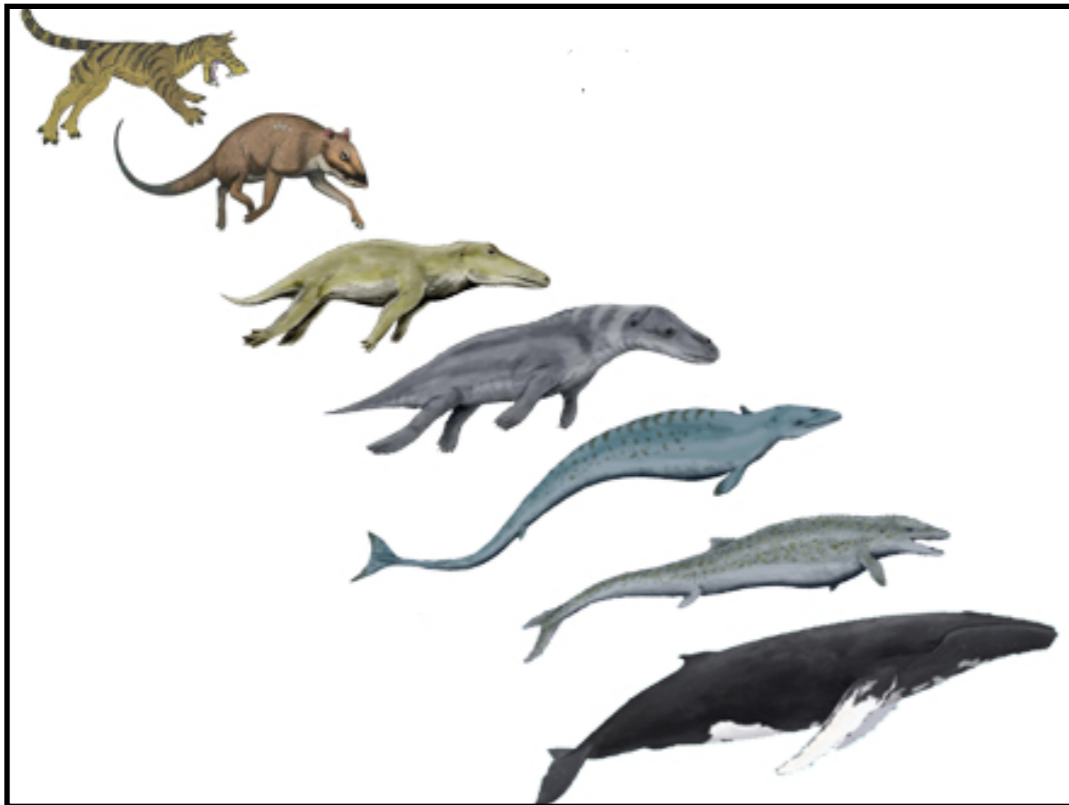
Items:

All species that have ever walked the earth

Relationship:

If one species has evolved into another

Evolution



Items:

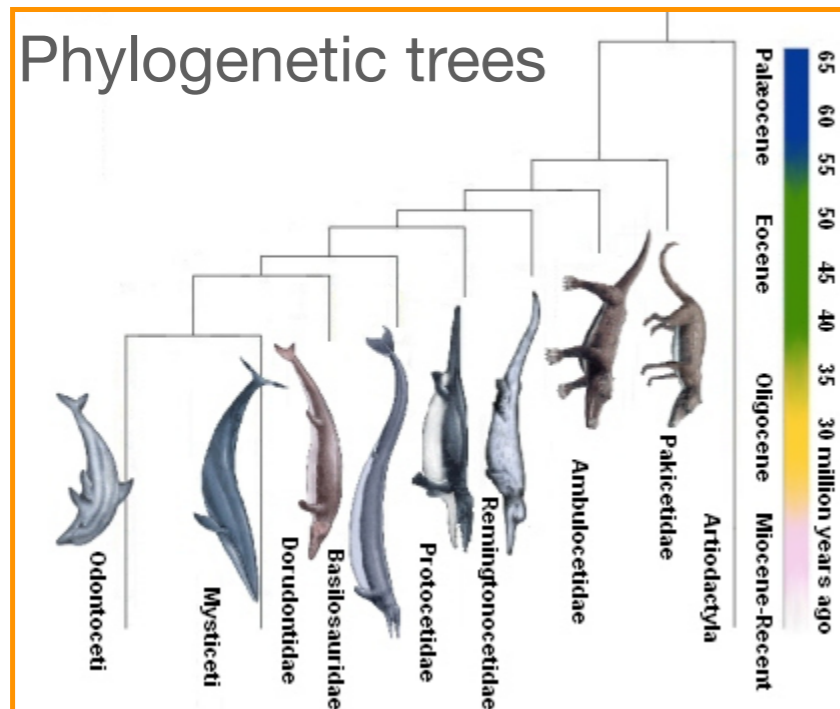
All species that have ever walked the earth

Relationship:

If one species has evolved into another

Not symmetric

Evolution



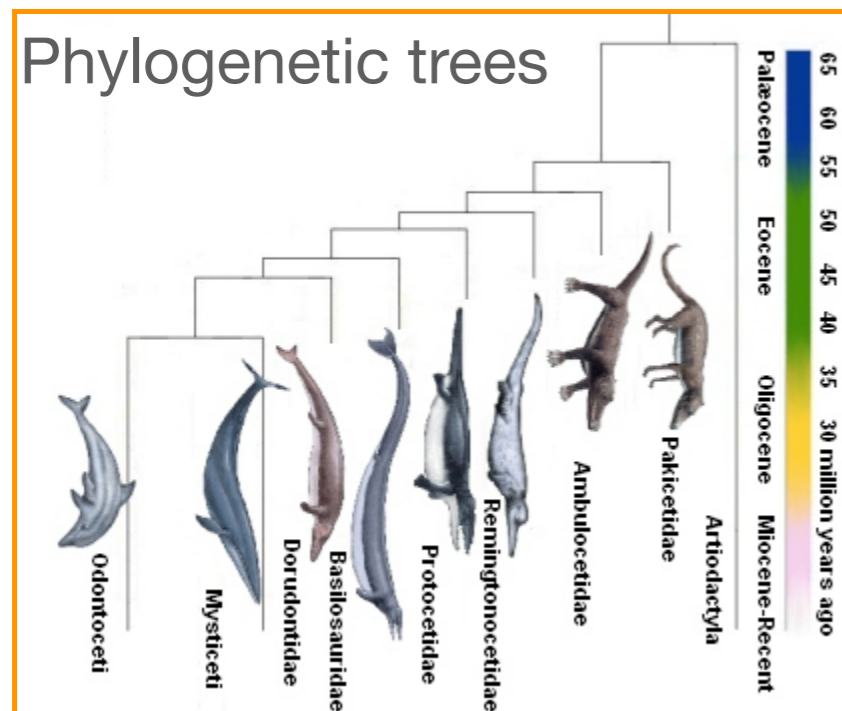
Items:

All species that have ever walked the earth

Relationship:

If one species has evolved into another

Evolution



Items:

All species that have ever walked the earth

Relationship:

If one species has evolved into another

Not symmetric

Map



Items:
Countries

Relationship:
If they have a common border

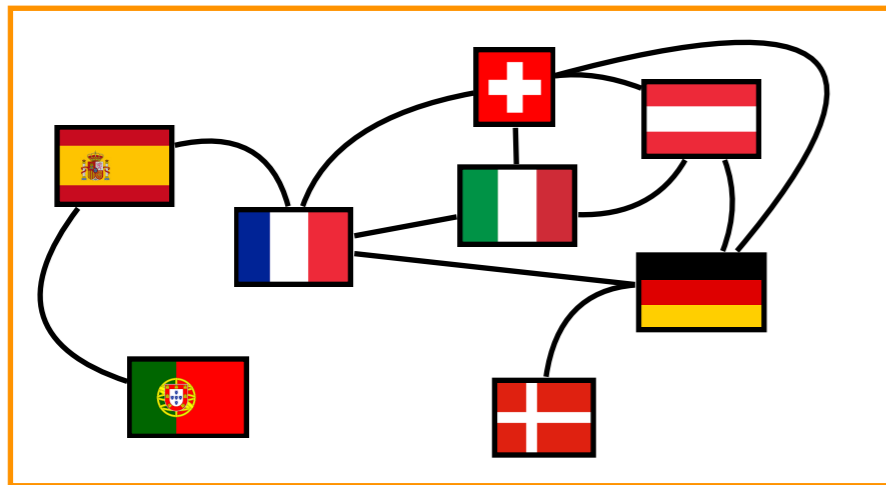
Map



Items:
Countries

Relationship: *Symmetric*
If they have a common border

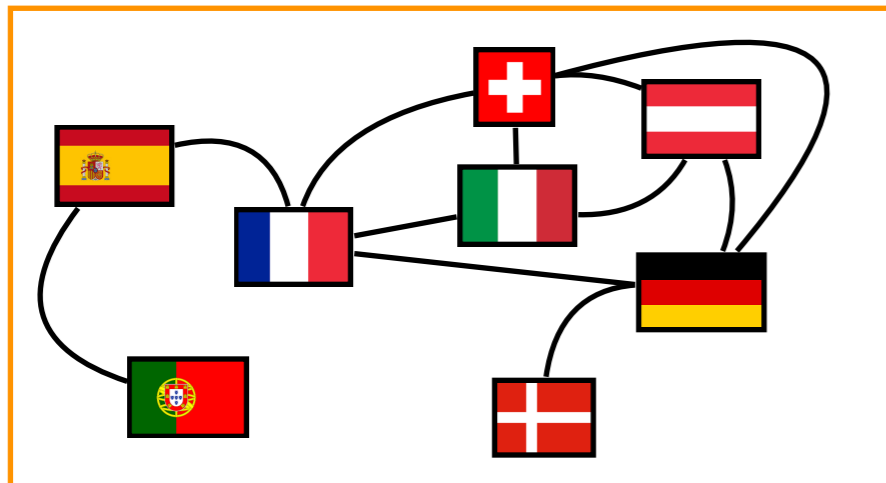
Map



Items:
Countries

Relationship:
If they have a common border

Map



Items:
Countries

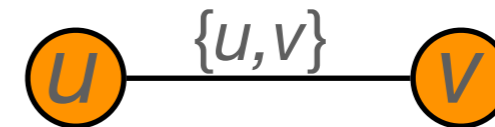
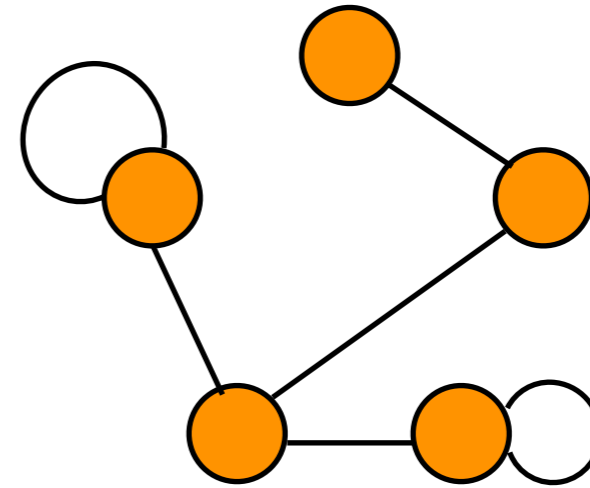
Relationship: *Symmetric*
If they have a common border

Common Generalization: Graphs

- Need to be able to analyze examples like the above both from a theoretical and a computational point of view
- Abstract out the main concept
- This leads us to graph theory

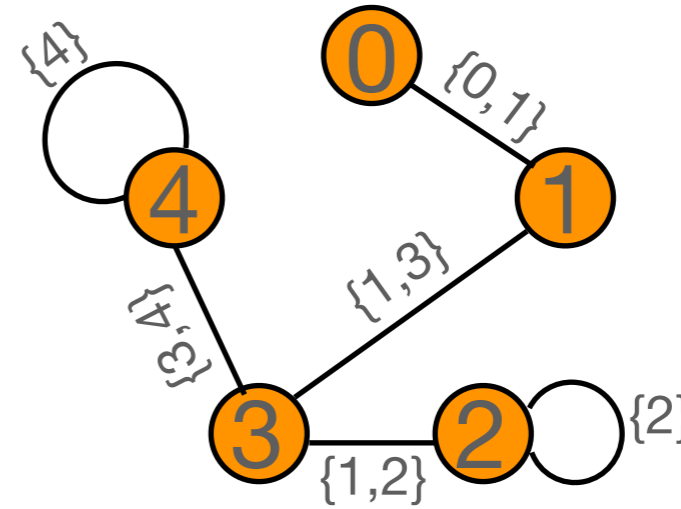
Undirected Graphs

- An *undirected graph* is a set V of *vertices* and a set E of *edges*, $E \subset P(V)$.
- Each element in E has either one or two elements
 - $\{u, v\} \in E$ connects vertices $u, v \in V$.
 - u, v are called *endpoints* of the edge, and called *adjacent* or *neighbors*
 - $\{u\} \in E$ is a *loop*. Graph with no loops is called *simple*.

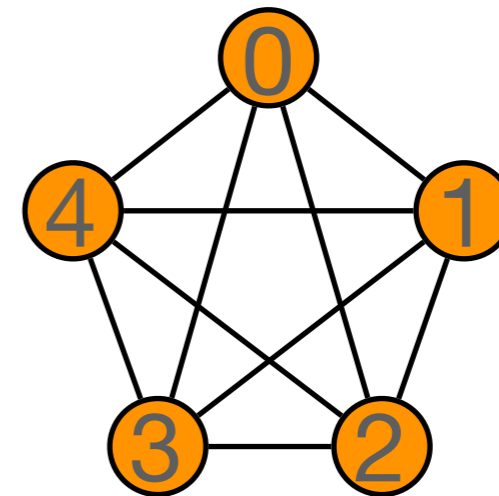


Examples of Undirected Graphs

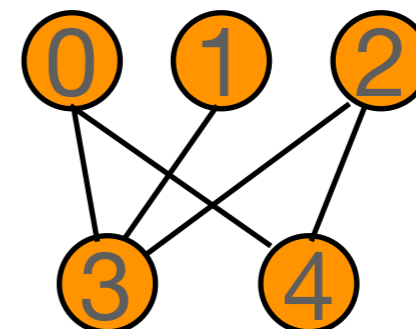
- $V = \{0,1,2,3,4\}$
- $E = \{\{0,1\},\{2\},\{1,3\},\{3,4\},\{2,3\},\{4\}\}$



- $V = \{0,1,2,3,4\}$
- $E = \{\{0,1\},\{0,2\},\{0,3\},\{0,4\},\{1,2\},\{1,3\},\{1,4\},\{2,3\},\{2,4\},\{3,4\}\}$



- $V = \{0,1,2\} \cup \{3,4\}$
- $E = \{\{0,3\},\{0,4\},\{1,3\},\{2,4\},\{2,3\}\}$



Complete Graphs

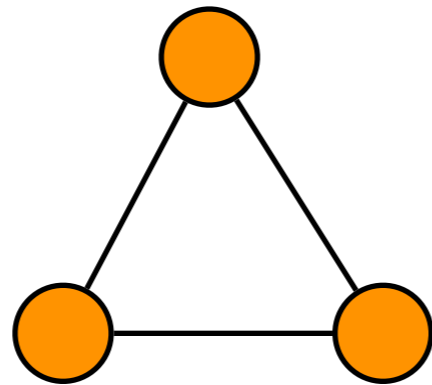
- Every pair of nodes is connected.
- Complete graph on n nodes is denoted by K_n .
- Formally: $K_n = (V, E)$, where
 - $|V|=n$ and
 - $E = \{S \mid S \subseteq V \text{ and } |S| = 2\}$.



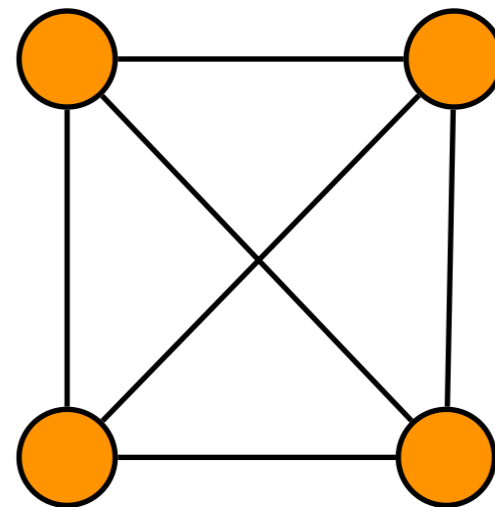
K_1



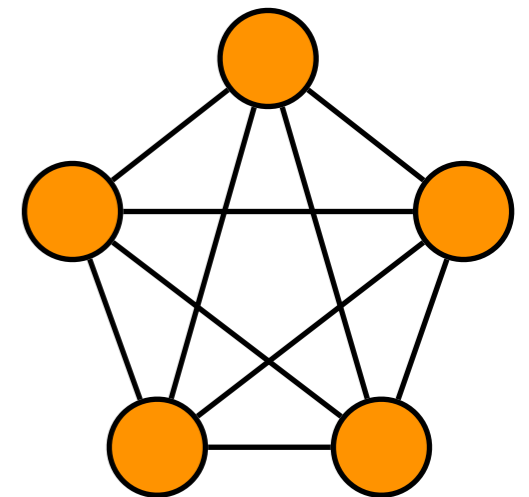
K_2



K_3



K_4

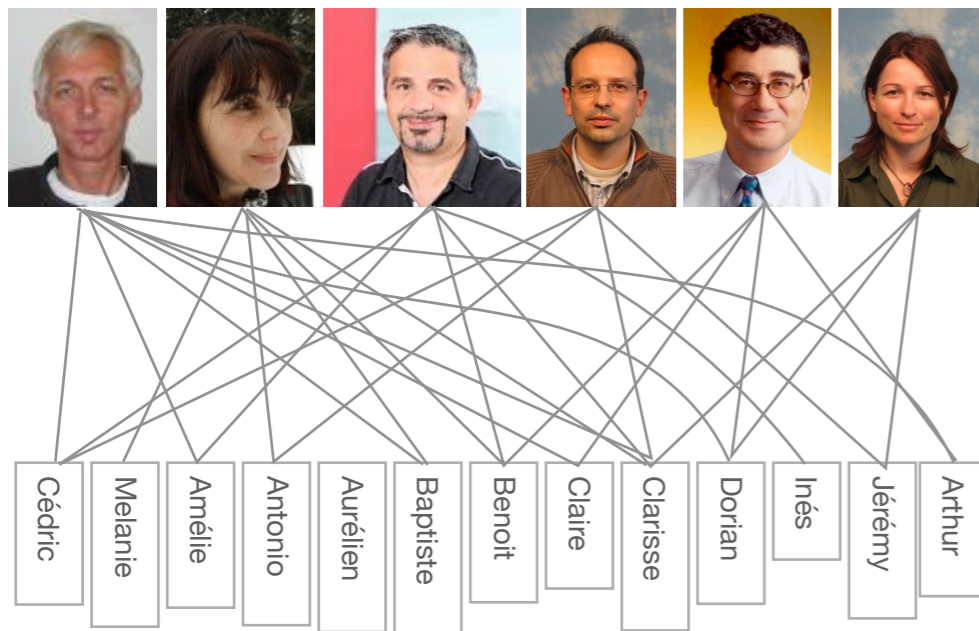


K_5

- Two different classes of nodes
- Edges only between nodes in different classes
- Formally: $B = (V_1 \cup V_2, E)$, $E \subseteq V_1 \cup V_2$, $E \not\subset V_1$ and $E \not\subset V_2$, for all $e \in E$: $|e| = 2$

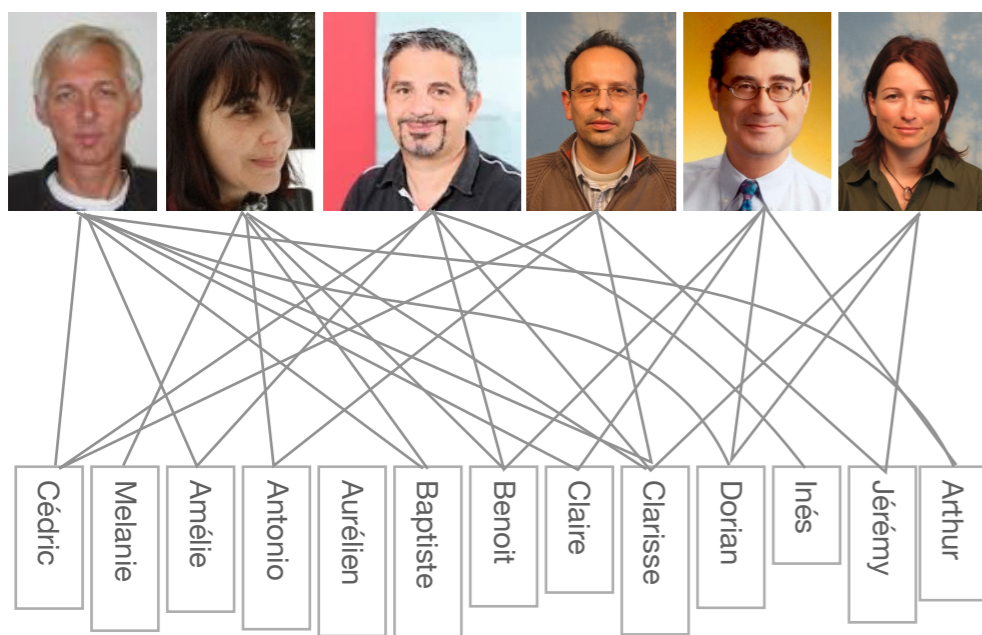
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Professors and students

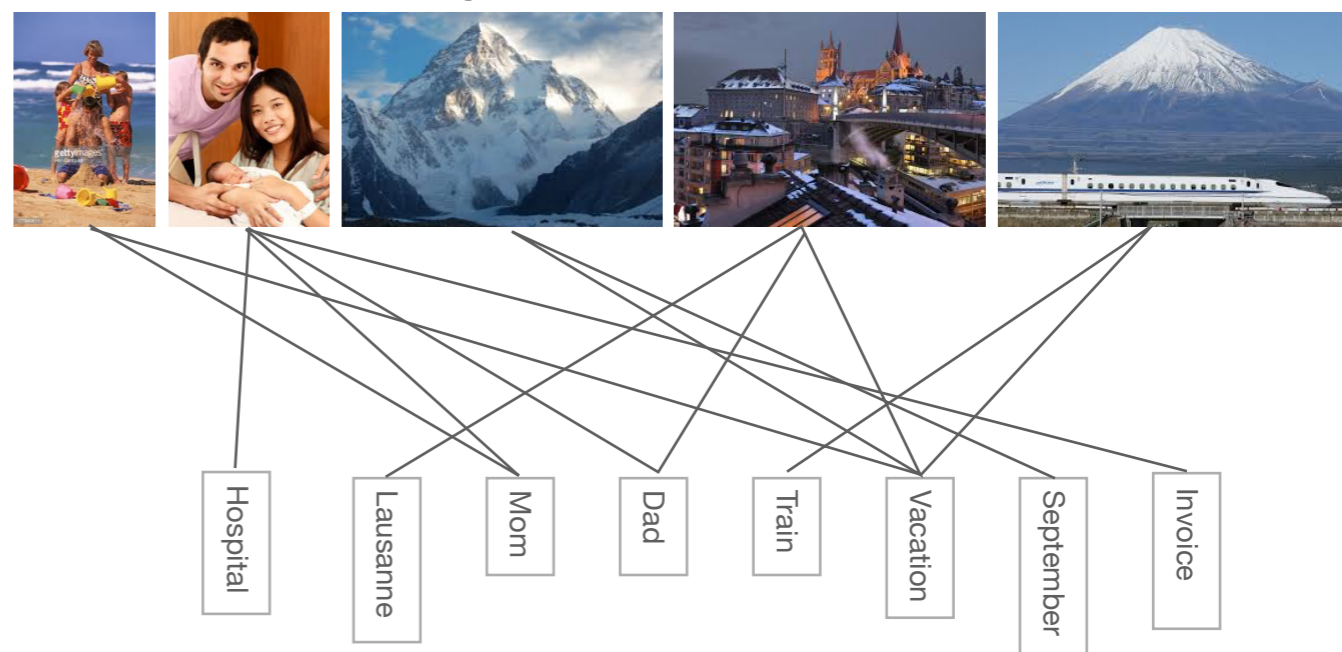


- Two different classes of nodes
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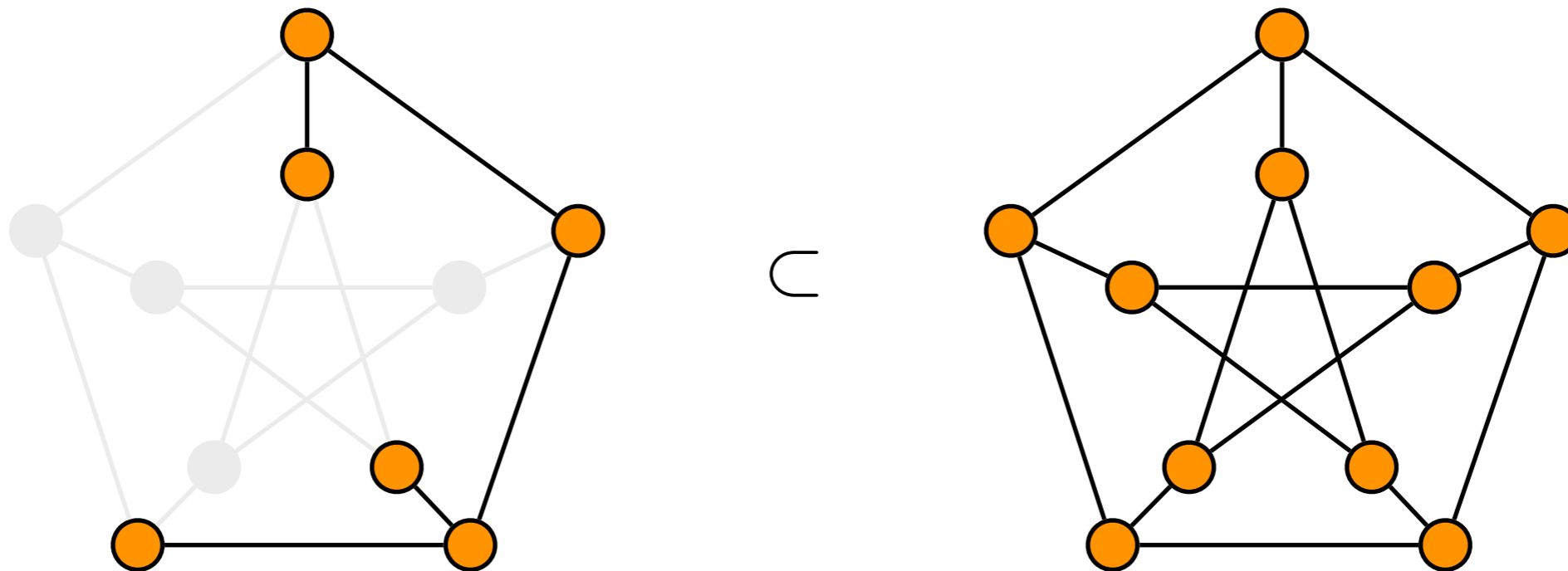


Keywords and files



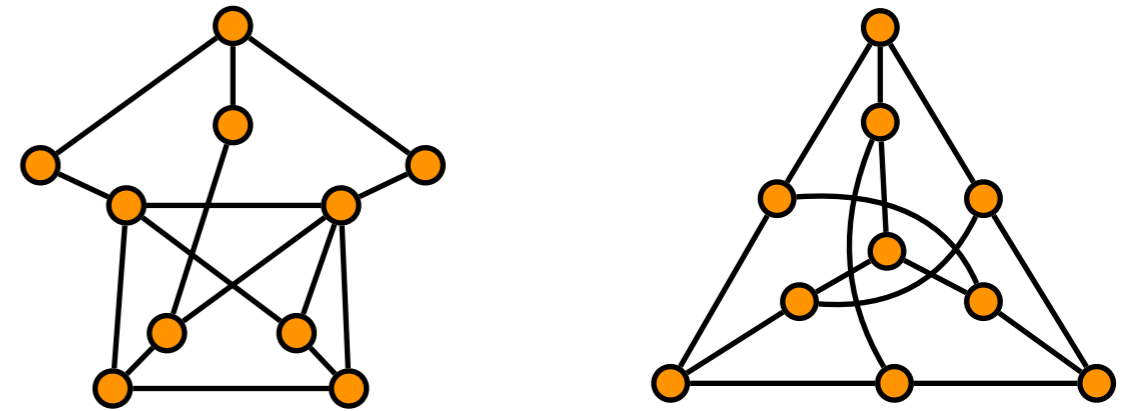
- A subgraph of a graph (V, E) is a graph (V', E') where
 - V' is a subset of V
 - E' is a subset of E

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Isomorphism

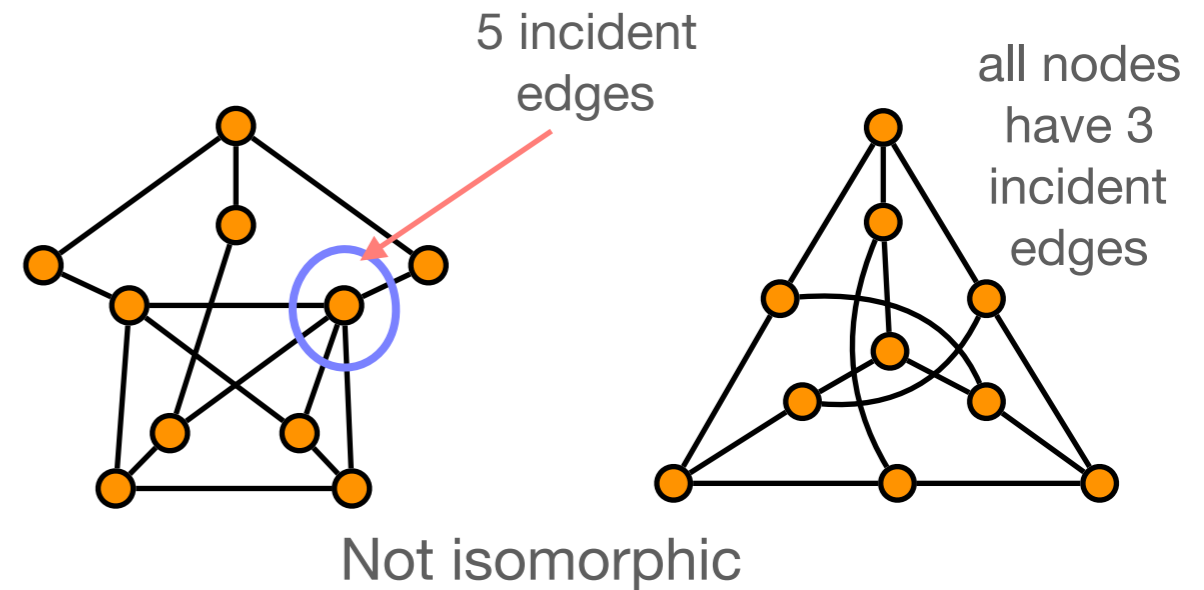
- Two graphs are isomorphic if one can be transformed into another through renaming of nodes
- Formally:
 - (V, E) is isomorphic to (V', E') if there is a bijection $f: V \leftrightarrow V'$ such that $\{u, v\} \in E$ iff $\{f(u), f(v)\} \in E'$



Isomorphic?

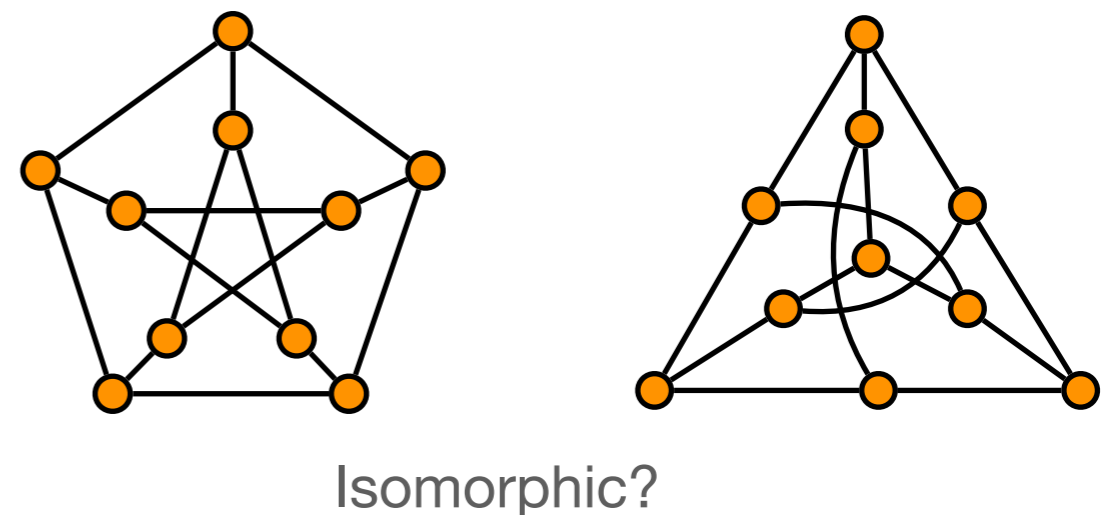
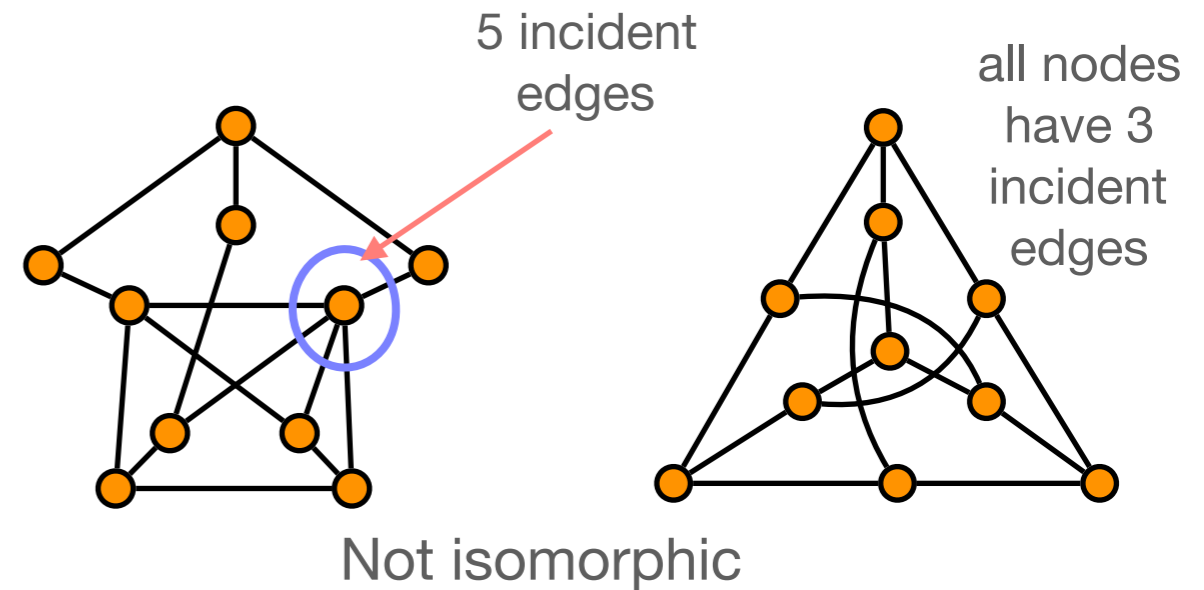
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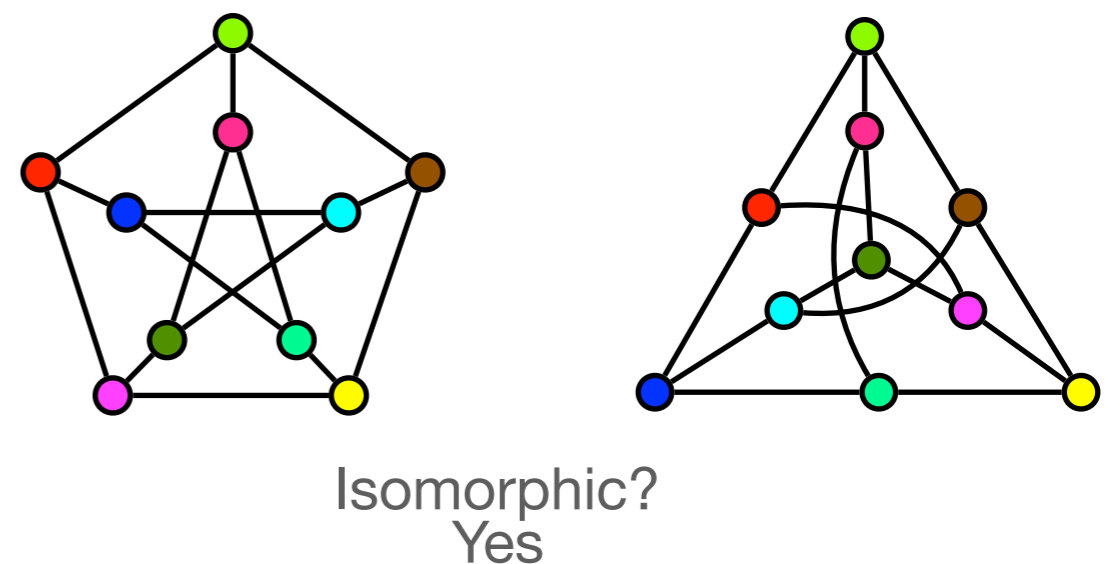
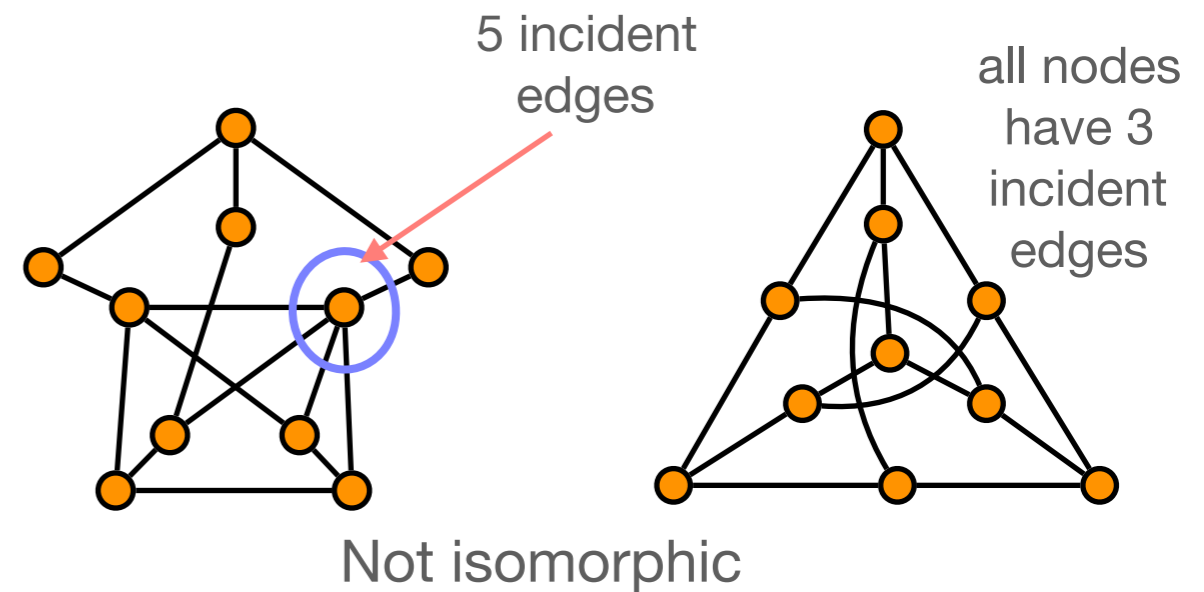
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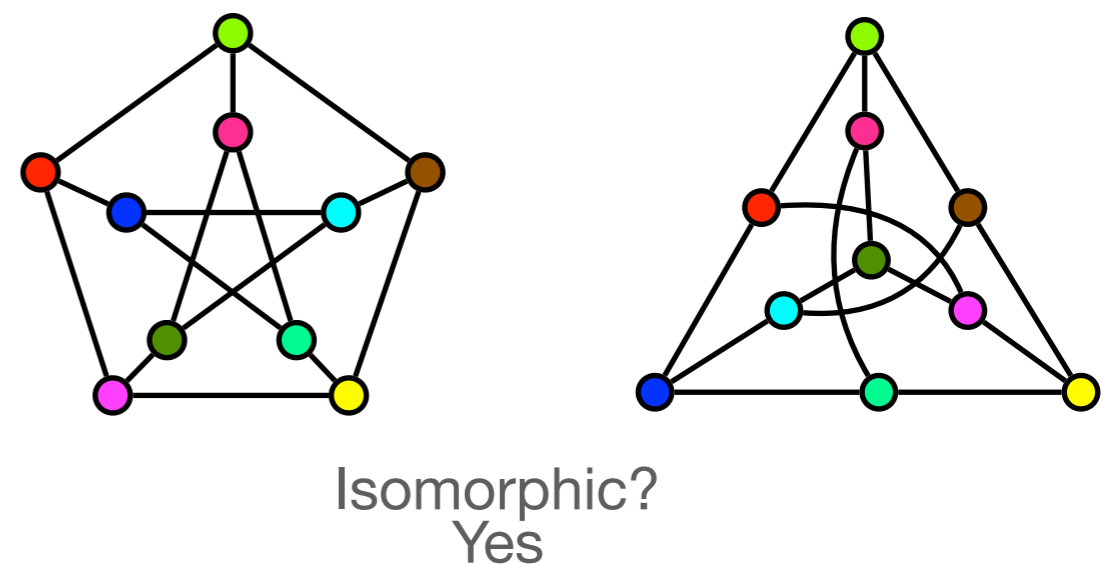
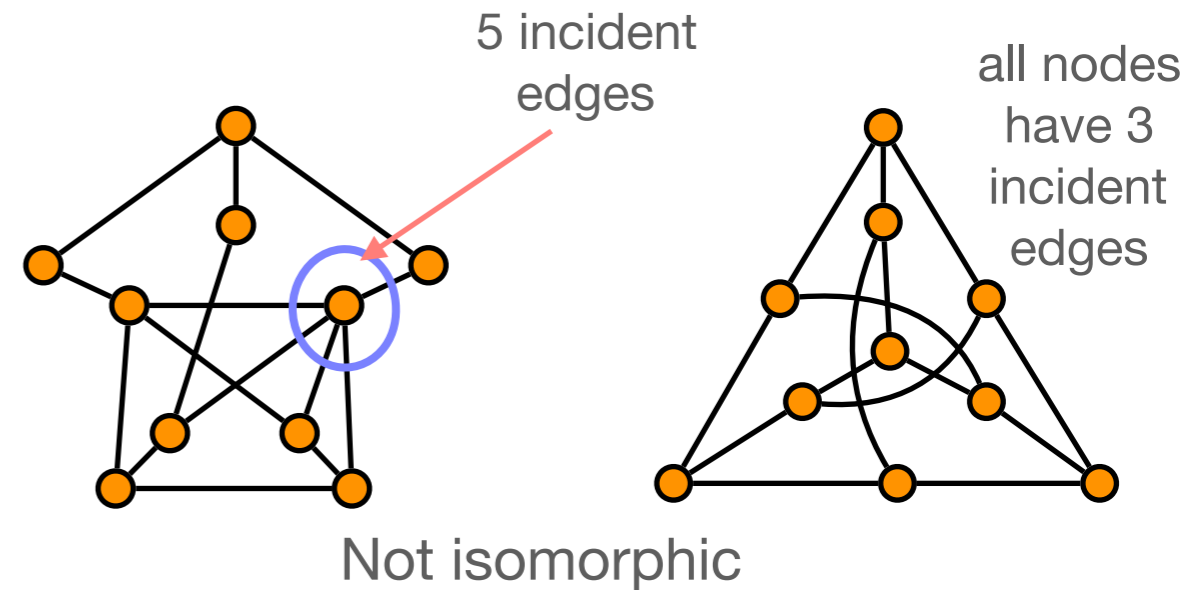
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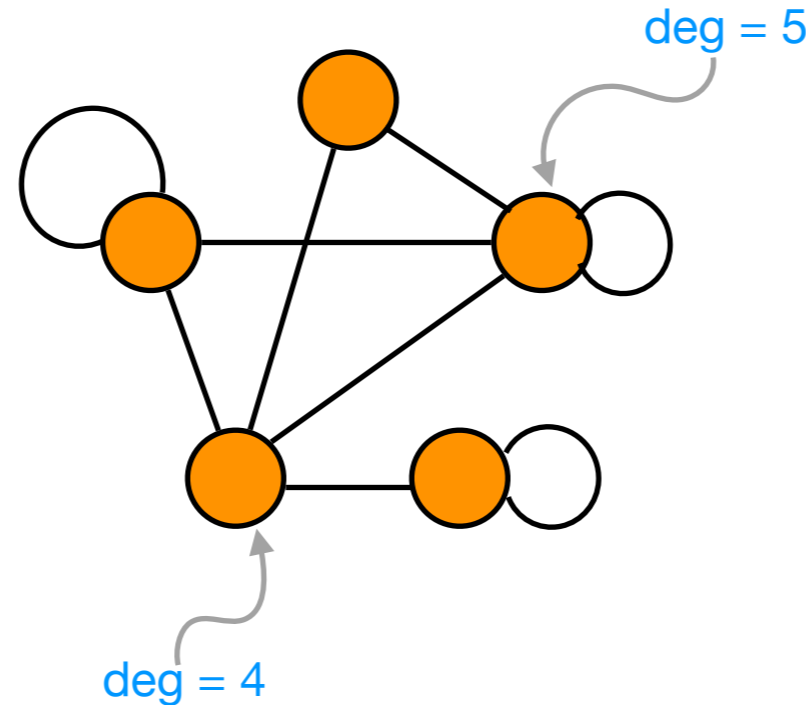


Isomorphism

- Two graphs are isomorphic if one can be transformed into another through renaming of nodes
- Formally:
 - (V, E) is isomorphic to (V', E') if there is a bijection $f: V \leftrightarrow V'$ such that $\{u, v\} \in E$ iff $\{f(u), f(v)\} \in E'$
- In general it is difficult to decide isomorphism computationally
 - Though there has been a very recent breakthrough by L. Babai



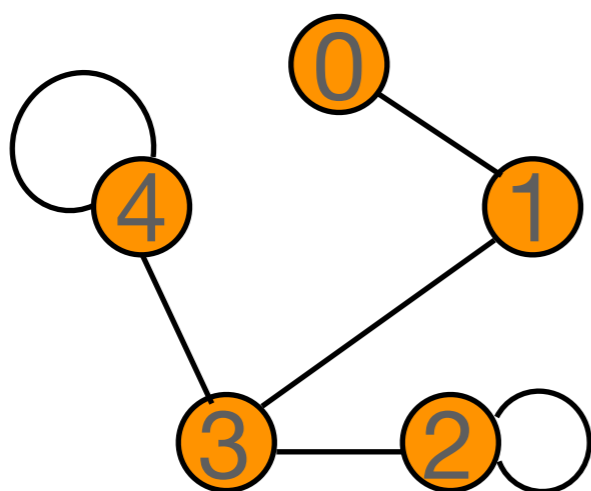
- The *degree* of a node is the number of non-loop edges incident to the node + 2*number of incident loops
- Formally: $\text{deg}(u) = |\{\{u,v\} \in E\}| + 2|\{\{u\} \in E\}|$



- $G = (V, E)$ graph. Sum of degrees = $2|E|$.
 - Summing degrees counts each edge twice (even the loops).
- $G = (V, E)$ graph. Number of vertices of odd degree is even.
 - $2|E| =$ sum of degrees of even-degree vertices + sum of degrees of odd-degree vertices.
 - First sum is even (sum of even numbers), and final result is even ($2|E|$), so sum of degrees of odd-degree vertices is even.
 - If there were an odd number of odd-degree vertices, then the sum of their degrees would be odd.

Adjacency Matrix

- $G = (V, E)$ graph, $V = \{v_1, \dots, v_n\}$. An *adjacency matrix* for G is an $n \times n$ -matrix $A = (a_{ij})$ such that
 - For $i \neq j$ $a_{ij} = 1$ if $\{v_i, v_j\} \in E$, and $a_{ij} = 0$ otherwise.
 - For $i = j$ $a_{ii} = 2$ if $\{v_i\} \in E$.
- Note that the adjacency matrix depends on the ordering of the elements of V (hence is not unique).

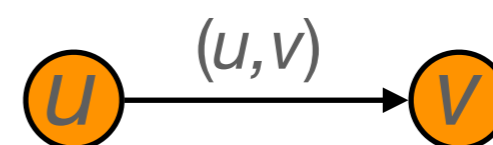
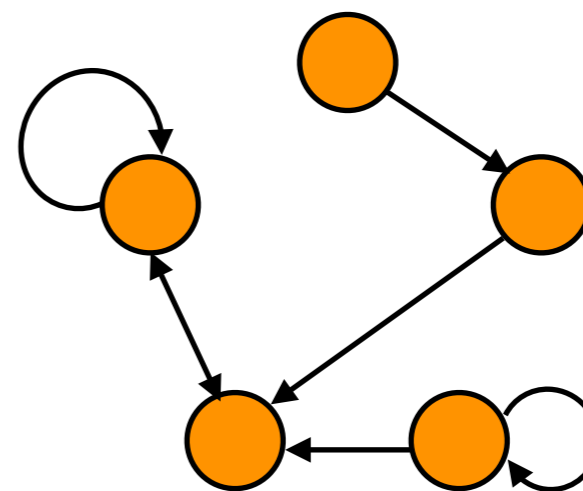


	0	1	2	3	4
0	0	1	0	0	0
1	1	0	0	1	0
2	0	0	2	1	0
3	0	1	1	0	1
4	0	0	0	1	2

Sum of entries in row i is the degree of node v_i

Matrix is always symmetric

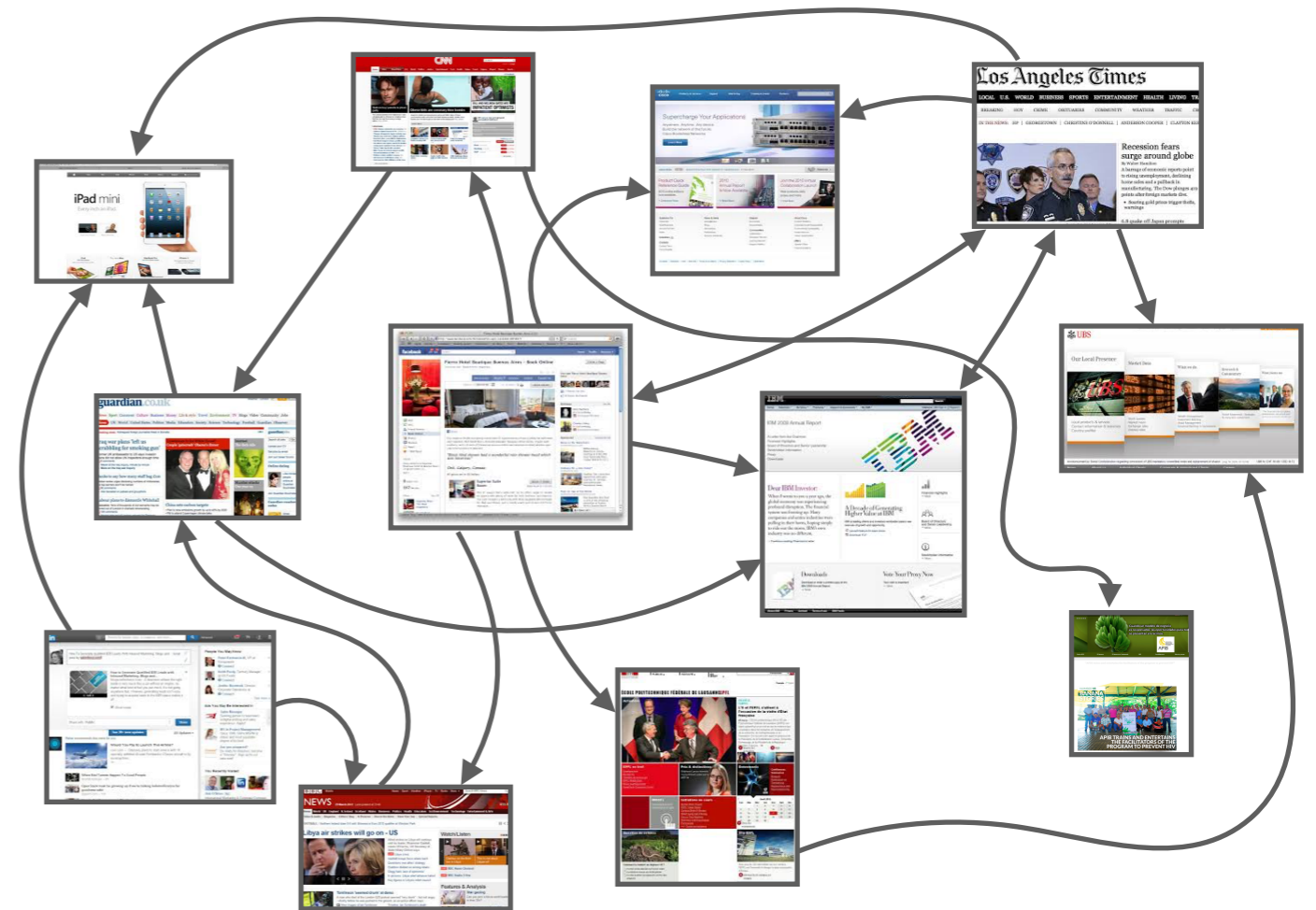
- A *directed graph* is a set V of *vertices* and a set E of *edges*, $E \subset V \times V$.
 - $(u, v) \in E$ connects vertices $u, v \in V$.
 - u is the *starting point* and v the *endpoint* of the edge
- A directed graph on a set V is also called a *relation* on V .



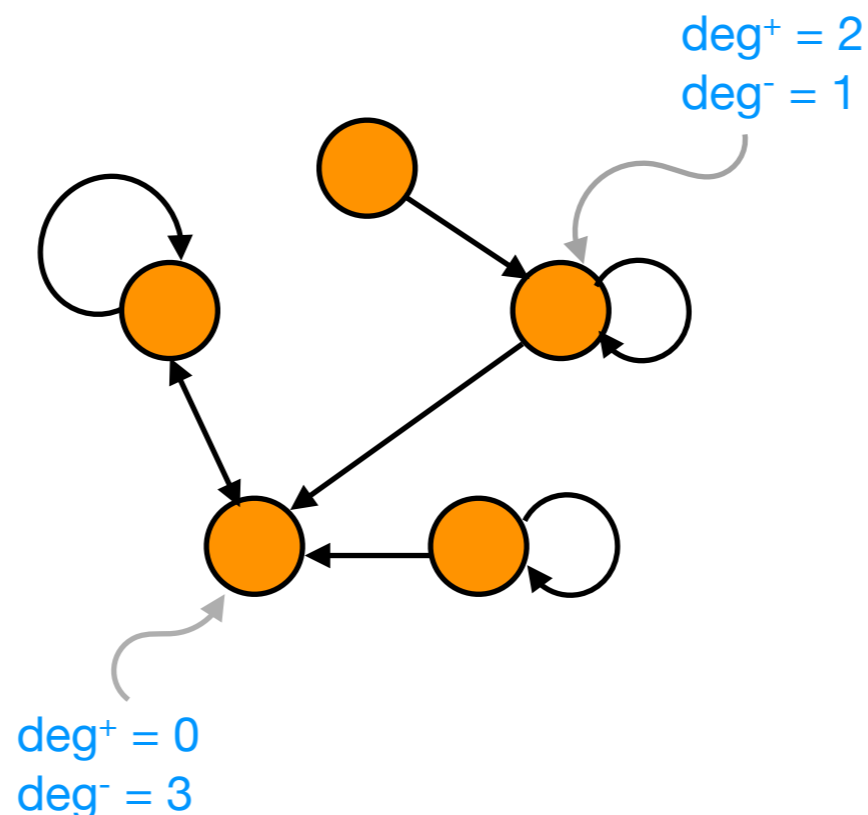
Example of a Directed Graph

Vertices:
Websites

Relationship:
Directed edge between website A and website B if there is a link from website A to website B



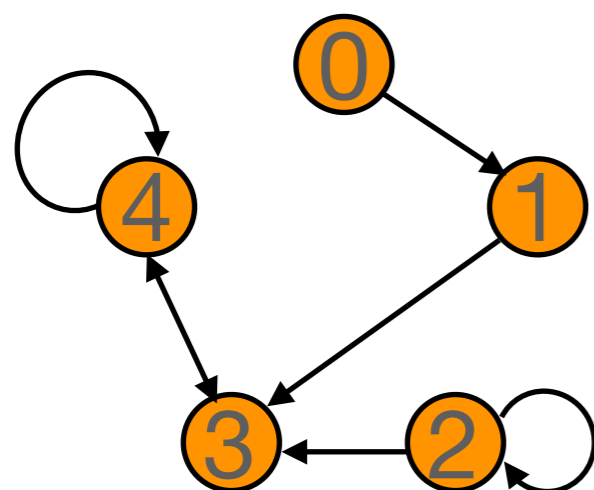
- The *in-degree* $\text{deg}^-(v)$ of a node v is the number of edges ending in the node; the *out-degree* $\text{deg}^+(v)$ is the number of edges starting at the node.
- Formally:
 - $\text{deg}^+(u) = |\{(u,v) \in E\}|$
 - $\text{deg}^-(u) = |\{(v,u) \in E\}|$



- $G = (V, E)$ directed graph. Then
 - Sum of in-degrees = sum of out-degrees = $|E|$.
 - Counting in-degrees counts every edge exactly once (every edge has exactly one destination).
 - Same for out-degrees.

Adjacency Matrix

- $G = (V, E)$ directed graph, $V = \{v_1, \dots, v_n\}$. An *adjacency matrix* for G is an $n \times n$ -matrix $A = (a_{ij})$ such that
 - $a_{ij} = 1$ if $(v_i, v_j) \in E$, and $a_{ij} = 0$ otherwise.
- Note that the adjacency matrix depends on the ordering of the elements of V (hence is not unique).



	0	1	2	3	4
0	0	1	0	0	0
1	0	0	0	1	0
2	0	0	1	1	0
3	0	0	0	0	1
4	0	0	0	1	1

Sum of entries in row i is the out-degree of node v_i

Matrix is not symmetric in general

Sum of entries in column i is the in-degree of node v_i